



Individualized Toponymy in Ubiquitous Cartography

- Individualization of name selection in modern cartography -

Training course on Toponymy, Vienna 2006
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Content

- 1 Contemporary Aspects in Cartography
- 2 Technical and Typographic Characteristics
- 3 Individualized Selections
- 4 Discussion



International Cartographic Association (ICA)

- Durban (2003)
Commission on Ubiquitous Mapping
- Tokio (2004)
UbiMap Conference
- Vienna (2005)
LBS & TeleCartography Conference
- Tokio (2006)



General Aim

“Customised / adaptive” cartographic information transmission...

...depending on user situation...

...independent from place and time.



Starting Point

- Internet Cartography
- Mobile Internet / TeleCartography
- Map-based LBS
- Navigation Systems

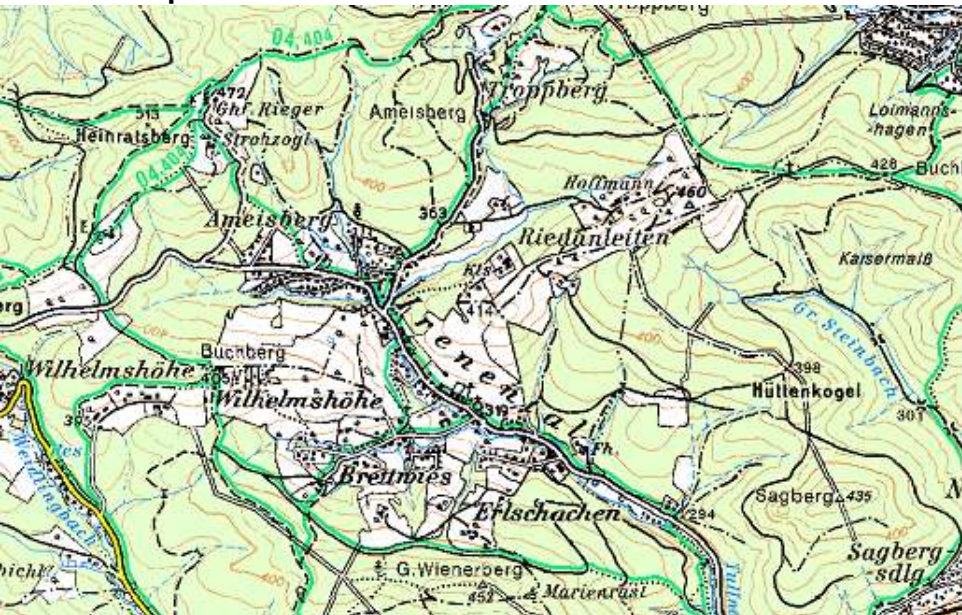




Interface Resolution

- dramatic reduction of information carriers
- minimum sizes for map semiotic on digital interfaces

Paper
1200dpi

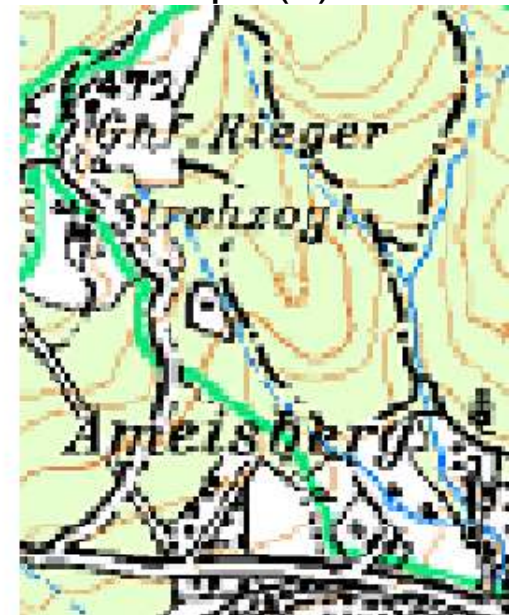


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Screen
1024x768px



Small Display
160x120px (?)





Typographic conclusion

- variety of usable fonts is reduced
- sans-serif font seem to be appropriate on low resolutions (small displays)
- solutions (?)

enlarging of fonts or adapted visualisation

Ort Ort Ort

Ort Ort Ort



Derivative Demands

- Personalising
- Individualising
- User-dependent adaptation
- Situation-dependent adaptation

>> “customised map” instead of “predefined map”



Individualisation/Personalisation of

- the user interface
- the presentation form / visualisation
- the content





Individualisation/Personalisation of the user interface:

- client-based preferences
- hard- and software adaptations
- interface design
- functionality design



Individualisation/Personalisation of the presentation form / visualisation:

- the coding of spatial related content

- › Fahrstuhl Erdgeschoß
- › NW 50m
- › NO 25m
- › NNO 250m
- › WNW 25m
- › NNO 120m
- › Stiege



- › Verlassen Sie das Gebäude durch den Haupteing
- › Gehen Sie schräg rechts in die Gasse
- › Biegen Sie bei der zweiten Gelegenheit links in d
- › Biegen Sie bei der ersten Gelegenheit nach recht
- › Überqueren Sie einen Innenhof um im zweiten Ir
- › durch eine Tür einen Stiegenaufgang finden
- › Folgen Sie den Stiegen und wenden Sie sich unmittelbar danach nach links in einen Gang
- › Folgen Sie den Gang bis sie zu einer Halle / Eingangsbereich gelangen

Individualisation/Personalisation of the cartographic symbolisation:

- depending on visualisation method
- restricted influence on graphical variables



Individualisation/Personalisation of map content:

- various aspects of selection





Selection of map elements

= function of

scale / format / resolution

aim / map-use

graphical variable of symbolisation

graphical density

meaning of elements

design

- always with immanent conditions of perception

efficiency (expressiveness, effectiveness)

including syntactic, semantic and pragmatic dimensions

Syntactic-

Semantic Dimension





Cartographic “design”





Semantic problem

exact definition of villages/settlements and their meaning

Methodical problem

selection following cartographic principles

Technical problem

positioning and labelling processes

Selection of settlements following aspects of

- quantity
- quality
- graphics/content design

>> “reverse engineering”



Selection (6)



Quantitative criteria

- size of settlement



Qualitative criteria - settlement specifics





Graphical criteria

- “filling” empty areas





User knowledge

- creating a new variable: user-knowledge
- is it possible to implement individual knowledge/preferences of the user?
- example: use case “settlement”

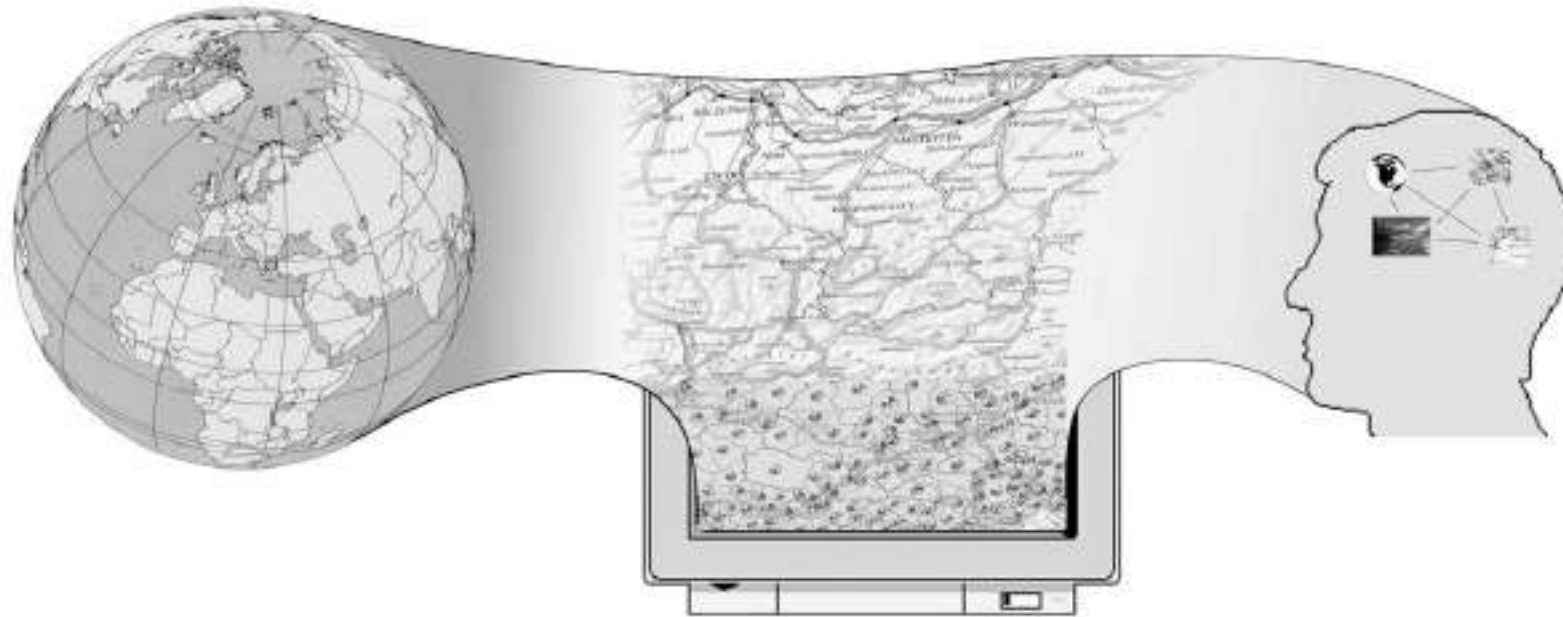


Procedure

- analysis of possibilities for user-classification/modelling
- definition of the main important determining aspects of cartographic selection
- linkage possibilities
- usability testing

Reason for user modeling

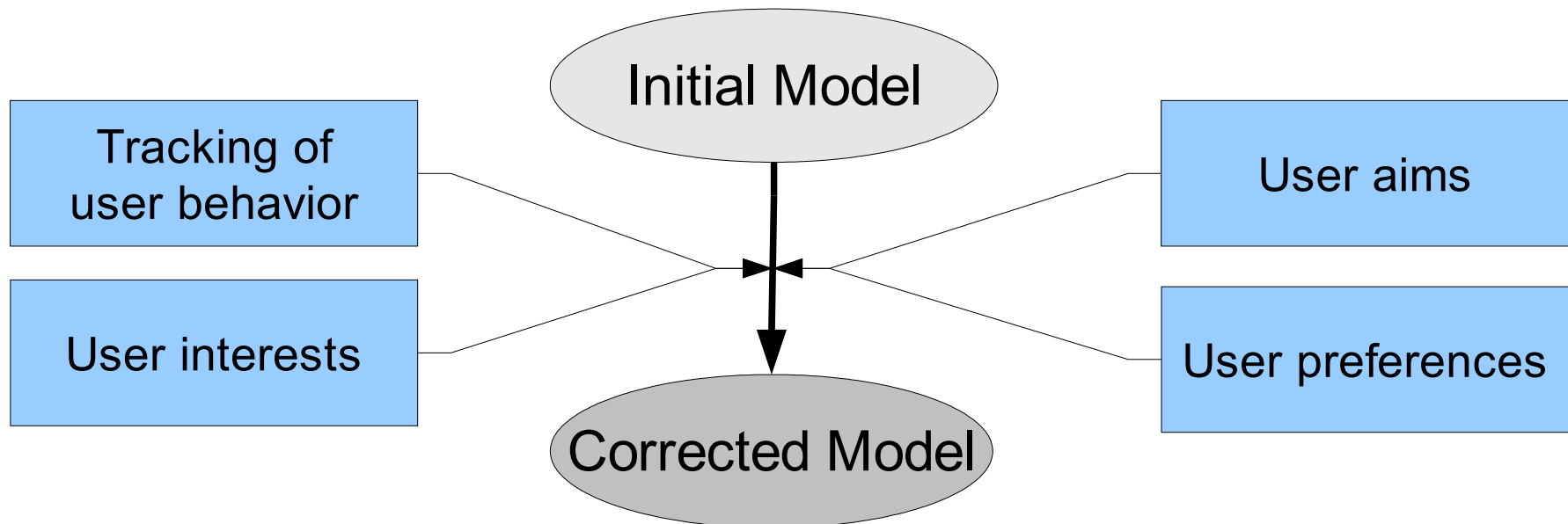
Improvement of cartographic information transmission as a whole





Methods

- **GUMS** (General User Modelling Shell, Finin 1989)
- **CDM** (Categorising, Describing, Modeling; Bushey 1999)
- **Statistical Methods** (Zuckerman & Albrecht 2001)
- **Adaptive Hypermedia** (Koch 2001)





Structuring

- hierarchical order
- creation of hierarchies based on
quantitative and qualitative aspects
influence of user-oriented preferences
(using results of user-modeling)
- “gravitation model”
effect = importance / distance



Example



(Matter, Gartner, Cartwright 2003)



Individualisation of map content

may result in

- a different base of reference for various users
- difficulties in user-community communication

- additional informations beyond traditional cartographic modeling



Core competence of cartography

-a most efficient transmission of spatial related content-

leads to following questions:

- > is “adaptive” transmission more efficient?
- > is an “adaptive” map feasible?
- > is an “adaptive” map desirable?